Welcome!
We’ll get started soon.

In the meantime, introduce yourself in the Chat
Tip: select “All Panelists and Attendees” in the Chat drop-down

Ozobot 101

Creating the future of education
Jan 26, 2021 | 4 pm PT
Today’s Presenters

Melissa Toohey
EdTech & Adoption Specialist

Former Founding Coding, Engineering, and Design Thinking Teacher at KIPP Ignite, Computer Science Coach, & K-1 Teacher UCLA Educational Leadership Program, Ed.D

Adrienne White
Director of Marketing

Brand and content marketer with a background in art and technology, Launched the OzoBlog
Agenda

1. Housekeeping
2. Intro to Ozobot
3. 2 Ways to Code Demo
4. Remote-Friendly Lessons
5. Q & A
6. Ozobot Giveaway
Housekeeping

- Everyone is on mute and your camera is off
- Join the conversation!
  - Q & A
    - Ask questions you’d like the panelists to answer
    - Upvote & comment on one another’s questions with your own insights!
  - Chat
    - Select “All Panelists and Attendees”
    - Start a dialogue!
- Ozobot staff members monitoring

Slides will be available after the webinar:
- Email
- YouTube
- Webinar page
Giveaway!

Win an Educator Entry Kit

Enter at: ozo.bot/giveaway

- Limit 1 entry per attendee
- Winner announced at end of webinar
Poll Questions

3-5 min
Why robotics?

## Computer Science

9 out of 10 parents want their kids to learn CS

Source: Gallup

## Hands-On STEAM Learning

Increase engagement

Boost retention up to 75%

Source: Education Corner

## Future-Ready Skills

65% of elementary students will have jobs that don’t exist yet

Source: World Economic Forum

## Social-Emotional Wellbeing

“When I place a robot in front of a learner, what I see on their face is joy!”

– Ozobot Certified Educator
What is Ozobot?

A robotic platform that makes it simple to teach coding and STEAM and integrate them into all subjects

Trusted in 30K+ K-12 Schools

95% of users report increased engagement
How It Works

1-Inch Robots
Bluetooth-enabled with programmable parts

2 Ways to Code
Screen-free with colors, on screens with blocks

500+ K-12 Lessons
For content integration and tracking student progress
2 Ways to Code

Screen-free with colors

On screens with blocks

For teacher training:
- Sign up at classroom.ozobot.com
- Select Bot Camp
# 2 Ways to Code = Flexibility

<table>
<thead>
<tr>
<th>All grade levels</th>
<th>All subjects</th>
<th>All learning styles</th>
</tr>
</thead>
<tbody>
<tr>
<td>K-12</td>
<td>74%</td>
<td>Journal of Autism Spectrum Disorders study – effective for engaging students with ASD</td>
</tr>
<tr>
<td></td>
<td>of users teach core subjects with Ozobot</td>
<td>Standards: CCSS Math/ELA, ISTE, CSTA, NGSS, &amp; more</td>
</tr>
</tbody>
</table>

+ In person, remote, hybrid instruction
Learn Anywhere Lesson Overview

- 2nd-8th Grade lessons
- Recommended pacing: 1 lesson per week
- 30-45 Minute Activities
- Math, ELA, Science, and CSTA/ISTE standards aligned
  - Each lesson will be aligned with
    - 1 ISTE Standard
    - 1 CSTA Standard
    - 1 Content Standard
Learn Anywhere
Lessons include:

- Synchronous Lesson Plan
- Instructional Video
- Student Activity Guide
- Student Activity Sheets
- Teacher Answer Key/Potential Solution

classroom.ozobot.com/lessons
Lesson Library
What’s in a Learn Anywhere Lesson?

- Instructional Videos for Self-Guided Learning
- Standards-Aligned Lesson Plans for Synchronous and Asynchronous Sessions
- Answer Keys/Sample Solutions
- Activity Sheets for Students
5th Grade Math

Number Randomizing Map

Start

4
7
9
3
8

Place Value & Number Forms Worksheet

<table>
<thead>
<tr>
<th>Random Number</th>
<th>Standard Form</th>
<th>Word Form</th>
<th>Expanded Form</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>4 7 3 2 5 8</td>
<td>four hundred seventy-three and two hundred fifty-eight thousandths</td>
<td>473258000.0205008</td>
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<tr>
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<td>5 9 2 7 8 7</td>
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<tr>
<td>3</td>
<td>8 4 2 9 8 2</td>
<td>eight hundred forty-eight thousandths</td>
<td>842000008.02090089</td>
</tr>
</tbody>
</table>

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Grade 5 | Math
2nd Grade ELA

Random Prefix
Prefix Chooser

Name: ____________________________ Date: __________

dis- re- un- pre-

Start

like happy do move appear heat school able lucky

Random Prefix Activity Sheet

Use your Ozobot to choose a prefix and a root to make a word. Decide if the word is one that is normally used. If yes, circle 'Y' and write the meaning in the far right column. If no, add another prefix to the root to make a word that is normally used, then write the meaning in the far right column. Only write a prefix + root combination one time. If your bot chooses the combo again, go back to start and choose again.

Prefix Root What does it make? Is it a real word? If no, use the root with a different prefix What does the word mean?

1 Y Y Yes Y
2 Y Y Yes Y
3 Y Y Yes Y
4 Y Y Yes Y
5 Y Y Yes Y
6 Y Y Yes Y
7 Y Y Yes Y
8 Y Y Yes Y
9 Y Y Yes Y
10 Y Y Yes Y

Grade 2 | ELA
© Evolve, LLC
All Grades STEAM + SEL
Middle School
Learn Anywhere
Lessons

- Lesson Series
- Open-Ended Challenges
- Content-Integrated Lessons

Sample Lesson Series:
Introduction to OzoBlockly 01: Basic Training
Introduction to OzoBlockly 02: Sequences
Introduction to OzoBlockly 03: Loops
Introduction to OzoBlockly 04: Conditionals
Introduction to OzoBlockly 05: Skills Check 1
Introduction to OzoBlockly 06: Variables
Introduction to OzoBlockly 07: Line Following
Introduction to OzoBlockly 08: Debugging
Introduction to OzoBlockly 09: Skills Check 2
Holiday & Seasonal Lessons

- Halloween
- Thanksgiving
- Kwanzaa
- Hanukkah
- Christmas
- Lunar New Year
- Black History Month
- .. And more!

classroom.ozobot.com/lessons

Lesson Library
Accessibility for All

All Lessons include:

● Instructional Videos + Student Activity Guides
  ○ Chaptered Videos for Self-Pacing
  ○ Auditory and Visual Guidance
  ○ Text Instructions

● Address the tech gap
  ○ Learn core subjects + STEAM skills

● Any grade level, any skill level

● Color Code support for students with Color Vision Deficiency (CVD)
Q & A
Giveaway!
Win an Educator Entry Kit

Email cassandra@ozobot.com

Be introduced to Ozobot Evo, a 1 inch robot programmable 2 Ways:
● Hands-on with Colors
● On-Screen with Blocks
Ozobot Hybrid Program

How it works:

1 - Each student gets an Ozobot

2 - Teachers access remote-friendly lessons, training, & PD

3 - Schools integrate coding & STEAM into all subjects, for all students

Request a quote at ozobot.com
Wrap-Up

- Need bots? Request a demo or quote at ozobot.com
  - Try Ozobot free with OzoBlockly Challenges – ozobot.com/create/challenges
  - Get a free copy of the Ozobot Funding & Grants Tool – ozo.bot/funding
    - CARES Act info & letter template
    - Samples of successful grants

- Got bots? Get started with Ozobot Classroom:
  - Sign up at classroom.ozobot.com
  - Complete Bot Camp
  - Explore Lessons
Thank You