



Evo Compatibility Chart

These are the devices, browsers, and mobile apps that are compatible with Ozobot Evo. Evo firmware should be updated **at least** once per year to maintain compatibility as listed. For best results with remote learning, update Evos before distributing them to students.

Computers	Browsers	Ozobot Classroom	OzoBlockly
Chromebook <i>Chrome OS mid-2015 or later</i>	<ul style="list-style-type: none">• Chrome >		Bluetooth or Flashloading
Apple Mac <i>macOS 10.11 or later</i>	<ul style="list-style-type: none">• Chrome >		Bluetooth or Flashloading
Windows 10 <i>Mid-2015 or later</i>	<ul style="list-style-type: none">• Edge >		Bluetooth or Flashloading

Tablets	Browsers	Ozobot Classroom	OzoBlockly
iOS <i>2015 or later</i>	<ul style="list-style-type: none">• Safari >• Chrome >		Flashloading
Android <i>2017 or later</i>	<ul style="list-style-type: none">• Chrome >		Flashloading

Smartphones	Mobile App	Ozobot Classroom	OzoBlockly
iOS <i>11.0+</i>	<ul style="list-style-type: none">• Evo App >		Bluetooth
Android <i>9.0+</i>	<ul style="list-style-type: none">• Evo App >		

Notes:

- For browsers, use the latest version supported by your OS.
- Devices should support minimum Bluetooth 4.0, with Bluetooth 4.2 or later recommended.